

GOING BEYOND PARTICIPATION

USING CO-CREATION TO SOLVE MOBILITY PROBLEMS IN BRUSSELS

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LEARNING
LOOPS
IN
THE
PUBLIC
REALM

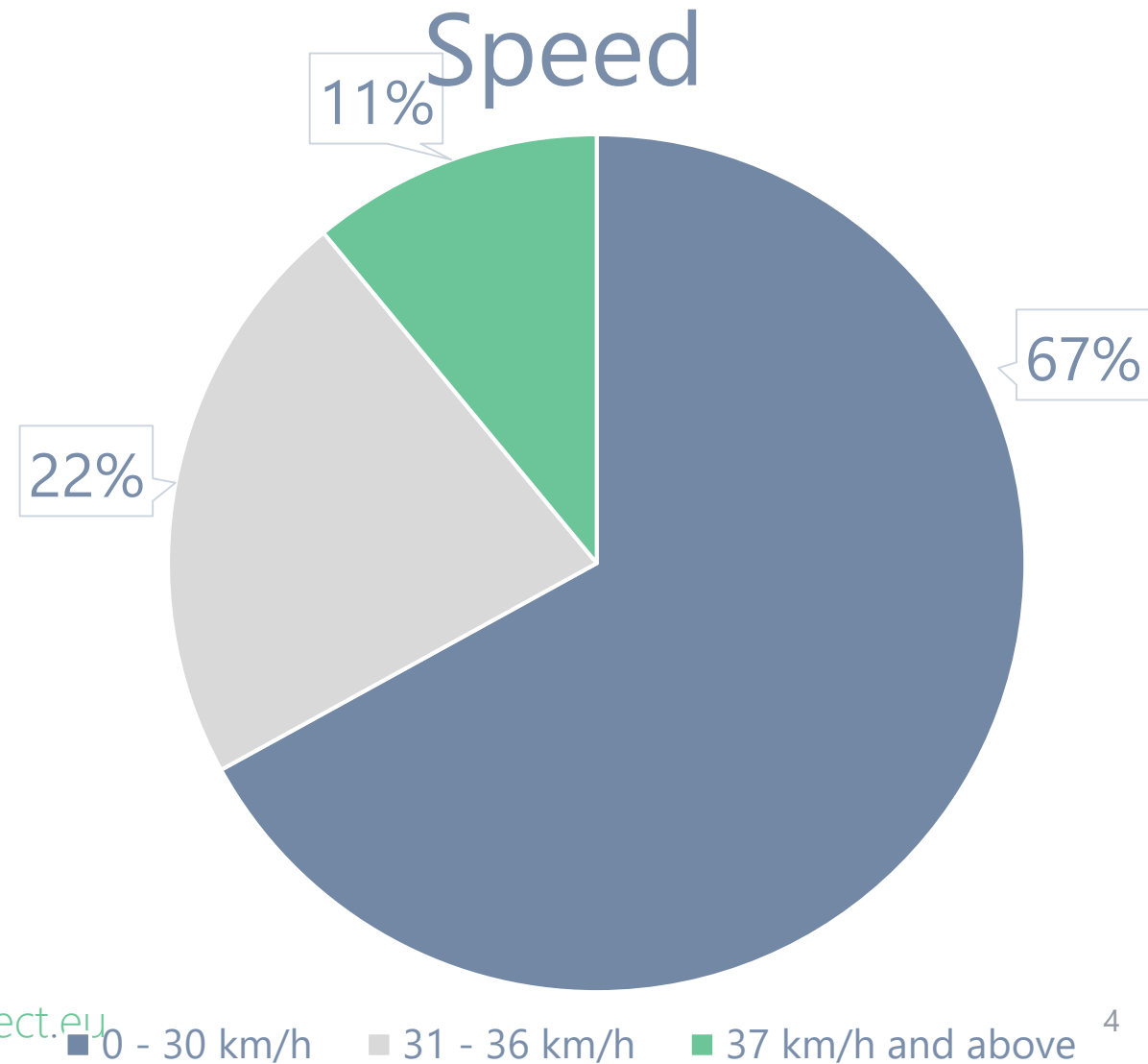
LOOPER methodology



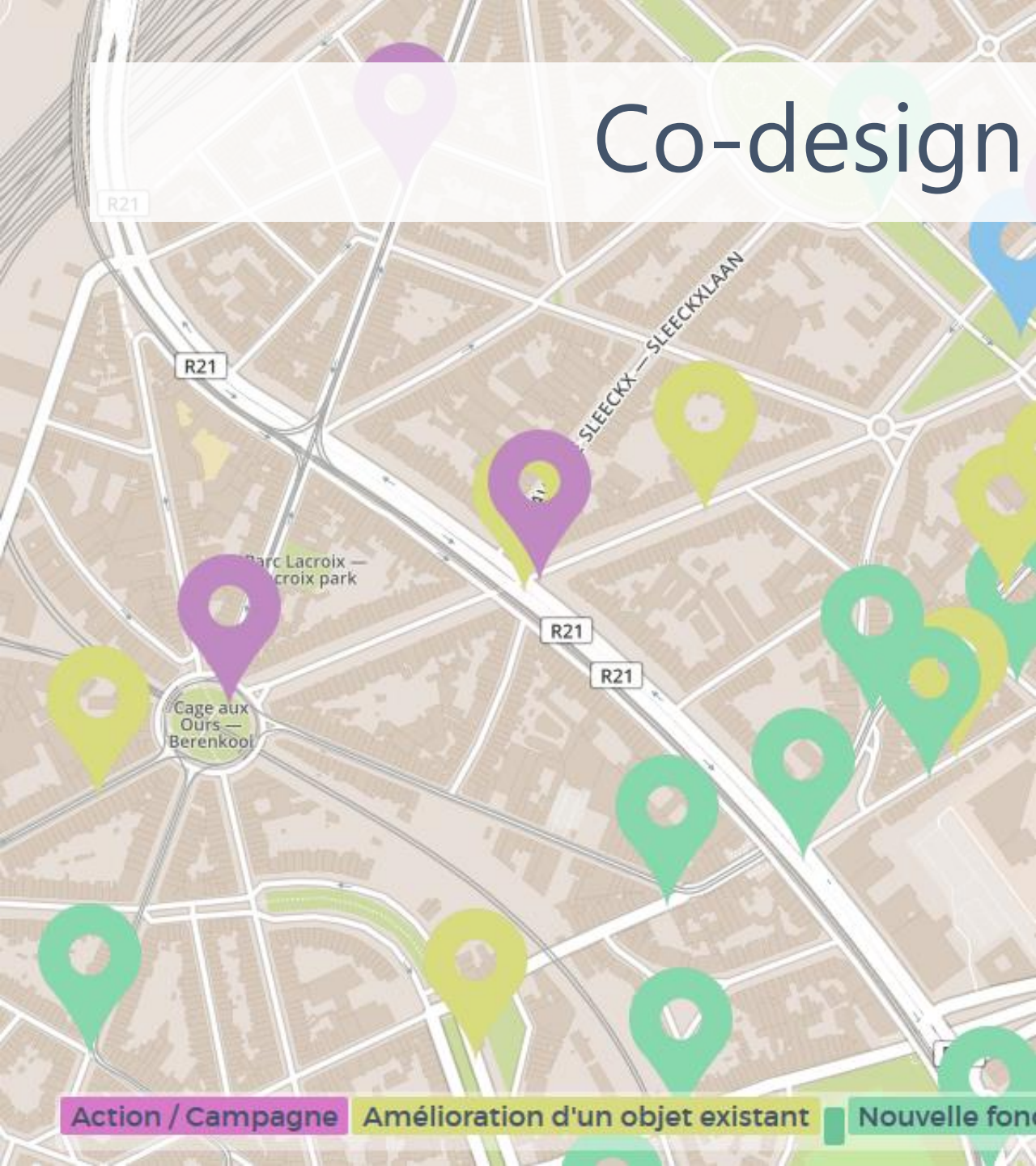
Problem identification



Data collection

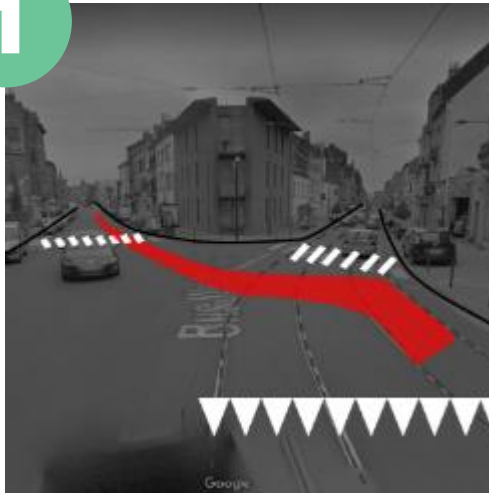


Co-design of solutions



Co-designed solutions

1



2



3



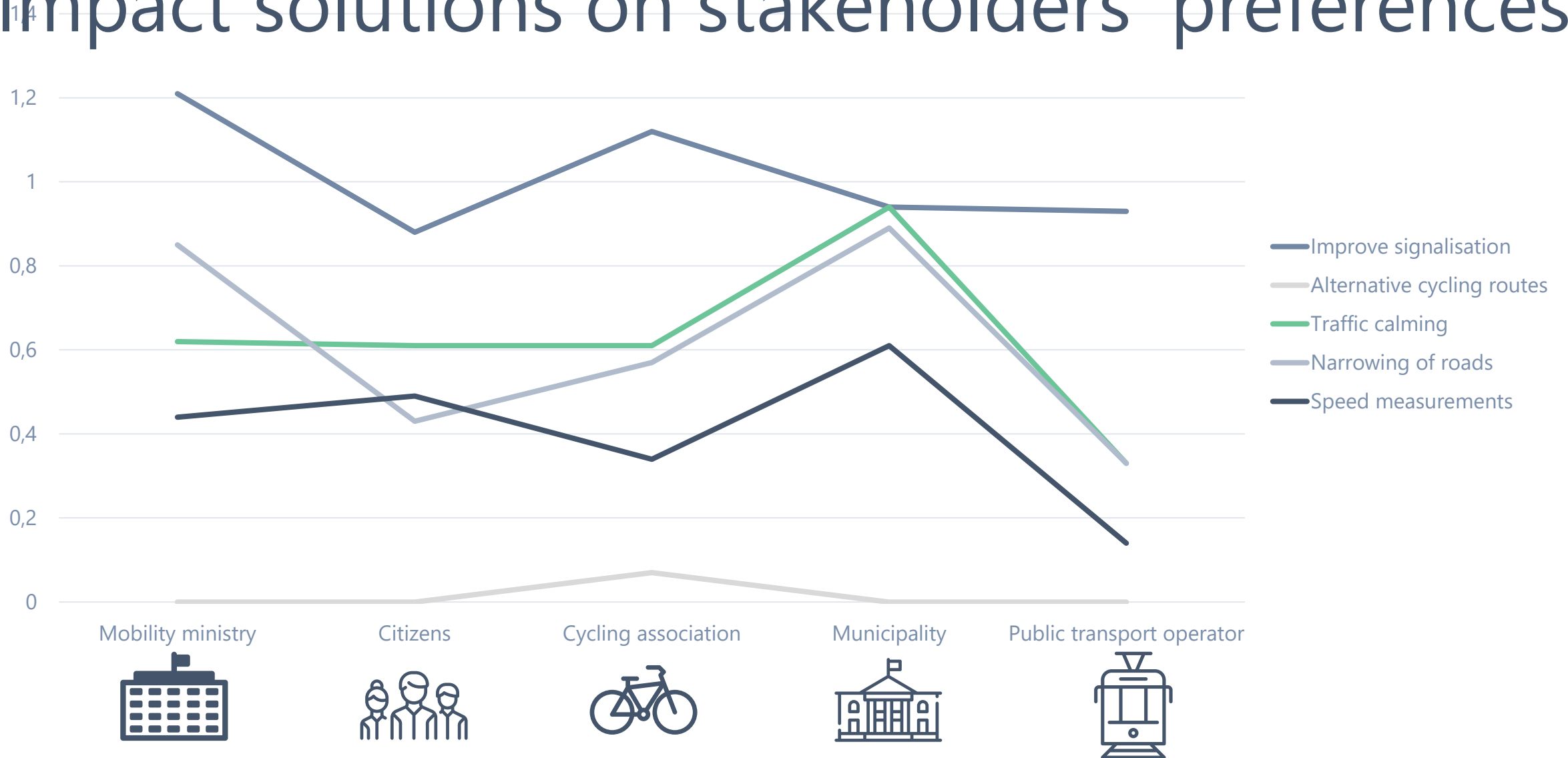
4



5



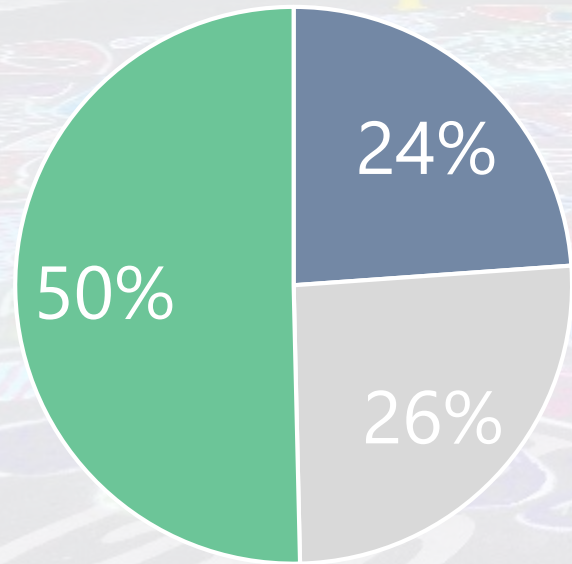
Impact solutions on stakeholders' preferences



Implementation and monitoring

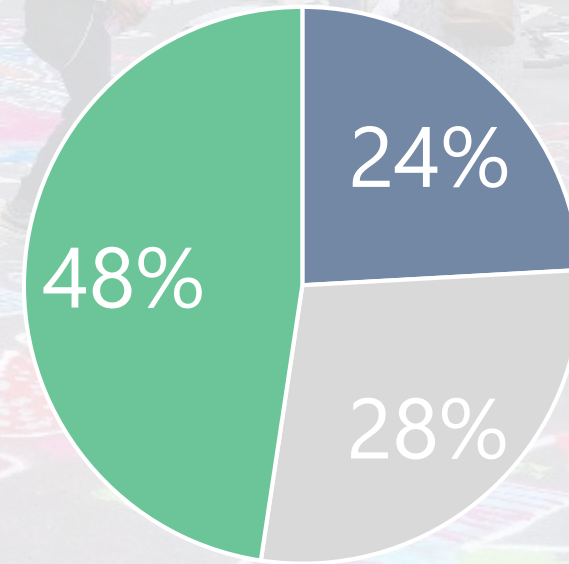
Speed (km/h) before implementation

■ ≤ 30 □ 31-36 ■ ≥ 37



Speed (km/h) after implementation

■ ≤ 30 □ 31-36 ■ ≥ 37



Reflections

- ▶ Identify problems and co-design solutions at the same time
- ▶ Use co-creation to generate solutions
- ▶ Non-cooperation of stakeholders
- ▶ Combine online and offline
- ▶ Long-term engagement is difficult to achieve

Thank you!

Visit our website:
looperproject.eu

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